

# Cryptographic Protocols

## Exercise 8

### 8.1 An MPC Protocol

Parties  $P_1, \dots, P_n$  would like to conduct a majority vote. However, no one wants to reveal his voting behaviour.

- a) Suppose the parties plan to use Sum Protocol II modulo  $\mathbb{Z}_m$  from the slides to solve this problem. Describe the precise specification that is implemented by this protocol.
- b) Show that the sum protocol is secure against up to  $n - 1$  *passively* corrupted parties.
- c) What happens with your protocol if some party  $P_i$  starts with input  $x_i = n$ . Is the protocol insecure?
- d) Is the sum protocol secure against actively corrupted parties?

### 8.2 Types of Oblivious Transfer

Oblivious transfer (OT) comes in several variants:

- *Rabin OT*: Alice transmits a bit  $b$  to Bob, who receives  $b$  with probability  $1/2$  while Alice does not know which is the case. That is, the output of Bob is either  $b$  or  $\perp$  (indicating that the bit was not received).
- *1-out-of-2 OT*: Alice holds two bits  $b_0$  and  $b_1$ . For a bit  $c \in \{0, 1\}$  of Bob's choice, he can learn  $b_c$  but not  $b_{1-c}$ , and Alice does not learn  $c$ .
- *1-out-of- $k$  OT for  $k > 2$* : Alice holds  $k$  bits  $b_1, \dots, b_k$ . For  $c \in \{1, \dots, k\}$  of Bob's choice, he can learn  $b_c$  but none of the others, and Alice does not learn  $c$ .

Prove the equivalence of these three variants, by providing the following reductions:

- a) 1-out-of- $k$  OT  $\implies$  1-out-of-2 OT
- b) 1-out-of-2 OT  $\implies$  1-out-of- $k$  OT  
HINT: In your protocol, the sender should choose  $k$  random bits and invoke the 1-out-of-2 OT protocol  $k$  times.
- c) 1-out-of-2  $\implies$  Rabin OT
- d) Rabin OT  $\implies$  1-out-of-2 OT  
HINT: Use Rabin OT to send sufficiently many random bits. In your protocol, the receiver might learn both bits, but with negligible probability only.

### 8.3 Multi-Party Computation with Oblivious Transfer

In the lecture, it was shown that 1-out-of- $k$  oblivious string transfer (OST) can be used by two parties  $A$  and  $B$  to securely evaluate an arbitrary function  $g : \mathcal{X} \times \mathcal{Y} \rightarrow \Omega$ , where  $\mathcal{X}$  is  $A$ 's input domain,  $\mathcal{Y}$  is  $B$ 's input domain with  $|\mathcal{Y}| = k$ , and  $\Omega$  is the output domain.

- a) Let  $\mathcal{Z}$  be a finite (and small) domain. Generalize the above protocol to the case of *three* parties  $A$ ,  $B$ , and  $C$ , with inputs  $x \in \mathcal{X}$ ,  $y \in \mathcal{Y}$ , and  $z \in \mathcal{Z}$ , respectively, who wish to compute a function  $f : \mathcal{X} \times \mathcal{Y} \times \mathcal{Z} \rightarrow \Omega$ .

HINT: Which function table should  $A$  send to  $B$ ? Which entry should  $B$  choose, and what should he send to  $C$ ?

- b) Is your protocol from **a)** secure against a passive adversary? If not, give an example of a function  $f$  where some party receives too much information by executing the protocol.
- c) Modify your protocol to make it secure against a passive adversary.