

Cryptographic Protocols

Spring 2020

Part 2

Polynomial, Negligible, Noticeable

Function $f : \mathbb{N} \rightarrow \mathbb{R}$

- f is **polynomial** $\Leftrightarrow \exists c \exists n_0 \forall n \geq n_0 : f(n) \leq n^c$
- f is **negligible** $\Leftrightarrow \forall c \exists n_0 \forall n \geq n_0 : f(n) \leq \frac{1}{n^c}$
- f is **noticeable** $\Leftrightarrow \exists c \exists n_0 \forall n \geq n_0 : f(n) \geq \frac{1}{n^c}$
- f is **overwhelming** $\Leftrightarrow 1 - f$ is negligible

Implications

- $\text{poly} \times \text{poly} = \text{poly}$; $\text{poly}(\text{poly}) = \text{poly}$
- $\text{poly} \times \text{negligible} \subseteq \text{negligible}$
- $(\text{poly} \times \text{noticeable}) \cap \text{overwhelming} \neq \{\}$

P, NP, PSPACE, etc.

Running Time of a Turing machine (TM, aka algorithm)

- for input z : number of steps $s(z)$
- for n -bit input: $t(n) := \max\{s(z) : |z| \leq n\}$ (worst-case)
- TM is poly-time iff $t(n)$ is a polynomial function

Complexity Classes

- **P** = $\{L : \exists \text{ poly-time TM that decides } L\}$
- **NP** = $\{L : \exists \text{ poly } p \exists \text{ poly comp. } \varphi : \{0, 1\}^* \times \{0, 1\}^* \rightarrow \{0, 1\}$
s.t. $z \in L \Leftrightarrow \exists x (\varphi(z, x) = 1 \wedge |x| \leq p(|z|))\}$
(also: **NP** = $\{L : \exists \text{ non-det. poly-time TM that accepts } L\}$)
- **NP-hard** = $\{L : \forall L' \in \text{NP} : \text{accepting } L' \text{ can be poly reduced to } L\}$
- **NP-Complete** = $\text{NP} \cap \text{NP-hard}$
- **PSPACE** = $\{L : \exists \text{ TM that accepts } L \text{ with poly memory (in any time)}\}$

Interactive Proofs of Statements

Def: An **interactive proof for language L** is a pair (P, V) of int. programs s.t.

- running time of V is polynomial in $|z|$
- $\forall z \in L : \Pr((P(z) \leftrightarrow V(z)) \rightarrow \text{"accept"}) \geq 3/4$ [$p = 3/4$]
- $\forall z \notin L, \forall P' : \Pr((P'(z) \leftrightarrow V(z)) \rightarrow \text{"accept"}) \leq 1/2$ [$q = 1/2$]

Examples: Sudoku, GI, GNI, Fiat-Shamir.

Remarks

- Constants p, q are arbitrary, could be $p = 1 - 2^{-|z|}$ and $q = 2^{-|z|}$
- However: only NP-languages have proofs with $q = 0$
- If iii) holds only for poly-time P' : **interactive argument (not a proof)**
- Probabilistic P are not more powerful than deterministic P

Def: **IP** = set of L which have an interactive proof.

Theorem: **IP** = **PSPACE**.

Zero-Knowledge

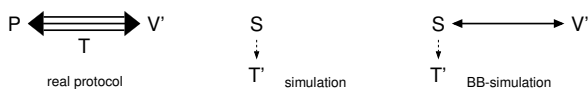
Idea: Protocol (P, V) has transcript T , **simulator S** outputs similar T' .

Def: (P, V) is **zero-knowledge (ZK)** $\Leftrightarrow \forall \text{ poly-time } V' \exists S \forall z \in L :$

- Transcript T of $(P(z) \leftrightarrow V'(z))$ and output T' of $S(z)$ are **indisting.**
- Running time of S is polynomially bounded.

Def: (P, V) is **black-box zero-knowledge (BB-ZK)** $\Leftrightarrow \exists S \forall V' \forall z \in L :$

- T of $(P(z) \leftrightarrow V'(z))$ and T' of $S(z)$ **rewind. access to $V'(z)$ are indisting.**
- Running time of S is polynomially bounded.



Def: (P, V) is **honest-verifier zero-knowledge (HVZK)** if S exists for $V' = V$.

Types of ZK: perfect, statistical, computational (type of indisting.)

Distinguishing Advantage

Setting: Random variables X and Y , distributions P_X and P_Y

Distinguisher

- Algorithm A to distinguish X from Y
- Goal: on input $x \leftarrow X$, output „X“; on input $y \leftarrow Y$, output „Y“

Advantage: $\Delta^A(X, Y) := |\Pr_X[A(x) = \text{„X“}] - \Pr_Y[A(y) = \text{„X“}]|$

Asymptotics

- Families of random variables $\{X_n\}_{n \in \mathbb{N}}$ and $\{Y_n\}_{n \in \mathbb{N}}$
- $\Delta^A(X_n, Y_n) := |\Pr_{X_n}[A(x) = \text{„X“}] - \Pr_{Y_n}[A(y) = \text{„X“}]|$

Indistinguishability Levels

- **Perfect:** $P_X = P_Y$, i.e. $\forall A : \Delta^A(X_n, Y_n) = 0$
- **Statistical:** $\forall A : \Delta^A(X_n, Y_n) = \text{negligible in } n$
- **Computational:** $\forall \text{ polytime } A : \Delta^A(X_n, Y_n) = \text{negligible in } n$

c-Simulatability and Zero-Knowledge

Definition: A three-move protocol (round) with challenge space \mathcal{C} is **c-simulatable** if for any value $c \in \mathcal{C}$ one can efficiently generate a triple (t, c, r) with the same distribution as occurring in the protocol (conditioned on the challenge being c), i.e., the conditional distribution $P_{TR|C}$ is efficiently samplable.

Lemma: A 3-move c -simulatable protocol is HVZK.
(assumption: challenge is efficiently samplable)

Lemma: A HVZK round with c uniform from \mathcal{C} for poly-bounded $|\mathcal{C}|$ is ZK.

Lemma: A sequence of ZK protocols is a ZK protocol.

Theorem: A protocol consisting of c -simulatable rounds, with uniform challenge from a (per-round) polynomially bounded space \mathcal{C} , is perfect ZK.